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**From:** Lesley Groff [REDACTED] >  
**Sent:** Wednesday, January 29, 2014 1:14 PM  
**To:** Neil Gershenfeld; [REDACTED]; Cecile de Jongh  
**Cc:** Sebastian Seung; judith donath; Ed Boyden  
**Subject:** Re: deception

Good morning all. I wanted to introduce you to [REDACTED] who works for Jeffrey in his office on his island. [REDACTED] will be your contact for logistics etc. [REDACTED] office number is [REDACTED]. Cecile, Theresa is Neil's assistant and is cc'd here also. Her office number is: [REDACTED] Jeffrey has asked that I make this introduction and have you take it from here! Of course if I can be of any help please let me know.

Thanks so much. Lesley

Sent from my iPhone  
On Jan 29, 2014, at 8:02 AM, Neil Gershenfeld [REDACTED] wrote:

Good one-liners.

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Jeff/Lesley:  
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what are the logistics of getting to/from there? If we invite others, what's a good total number to shoot for?

Let's lock in logistics for Feb 22,23, then plan who else we want to join.

Neil

\* Ed Boyden

\* Build tools that reveal how the brain computes, to enable curing of brain disorders and understanding of the human condition.

\* Judith Donath

\* How does communicative competition shape - both biologically and culturally - our world?

\* In our interactions with other people, we signal in innumerable ways claims about our identity, status and intentions. We each try to make the best impression we can; at the same time, as viewers, we try to see through to the "truth" about others.

\* Signaling theory is the framework for understanding how our various signals evolved and what keeps them honest enough to function. And deception is central, particularly the question of how much deception is tolerable, even desirable, in various circumstances.

\* Jeff Epstein

\* Understanding deception to understand the brain.

\* Neil Gershenfeld

\* Brain-building as a test case for aligning the representations of hardware and software.

\* Sebastian Seung

\* Mapping the connectome to understand brain function and help you build artificial brains.

\* Modeling intertemporal choice as a game between multiple selves, and its relation to self-deception.

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