

From: "0,to:e,{"listContext","id"}]}).map((function(r){var t=r.json;return Object.keys(t).map((function(r){return[t[r].id,t[r].listContext,r]})).find((function(r){return _slicedToArray(r,2)[1]==e})))}.whereTruthy().flatMap((function(e){return _rxjs.Observable.from(r.call(t.getPath().concat(["refreshList"]),e,n)}))})))}exports.default=refreshList;"

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}, {"rxjs": "rxjs", "utils": 330}], 28: [function (require, module, exports) {
"use strict"; Object.defineProperty(exports, "__esModule", {value: !0}), exports.default = void 0; var
_rxjs = require("rxjs"), _logger = require("logger"), _logger2 = _interopRequireDefault(_logger), _utils = require("utils"); function _interopRequireDefault(e) { return e && e.__esModule ? e : {default: e} } function createPushNotificationChannelForApplicationAsync() { var e = Windows.Networking.PushNotifications.PushNotificationChannelManager; return (0, _utils.fromWinRtPromiseFactory)(e.createPushNotificationChannelForApplicationAsync) } function registerForPushNotifications(e) { var t = e.infoOptStatus, i = e.pushOptStatus; return _rxjs.Observable.defer( (function() { var e = _logger2.default.startSession("RegisterForPushNotifications"); return createPushNotificationChannelForApplicationAsync().do( (function(r) { var o = r.uri; _logger2.default.endSession(e, {type: "RegisterForPushNotificationsEnded", deviceToken: o, enabledNotificationTypes: ["badge", "alert", "sound"], infoOptStatus: t, pushOptStatus: i}))) .catch( (function(t) { return e && _logger2.default.endSession(e, {type: "ActionFailed", error: t.toLoggableValue()}), _rxjs.Observable.empty()})) .finally( (function() { _logger2.default.flush()})) }))) } ) } exports.default = registerForPushNotifications;
```