

Presentation Title

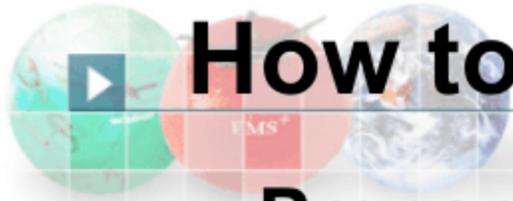
- Presenter's Name
- Presenter's title
- Date

wistron



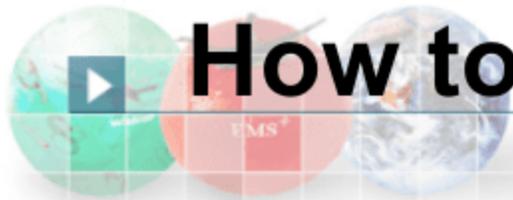
Customized picture dialogs

- **Support formats:**
 - **BMP, TIF, JPG, GIF, PNG, WMF, ...**
- **Picture size (dimension)**
 - **Any size, the dialog will resize itself to fit to the picture size**
 - **But if the picture is too large, the buttons may be out of screen.**



How to change the pictures

- **Prepare background picture**
 - **Based on picture and add local language text**
 - **You can make it with PowerPoint, and then save the page as a picture file, and then crop the page to dialog size.**

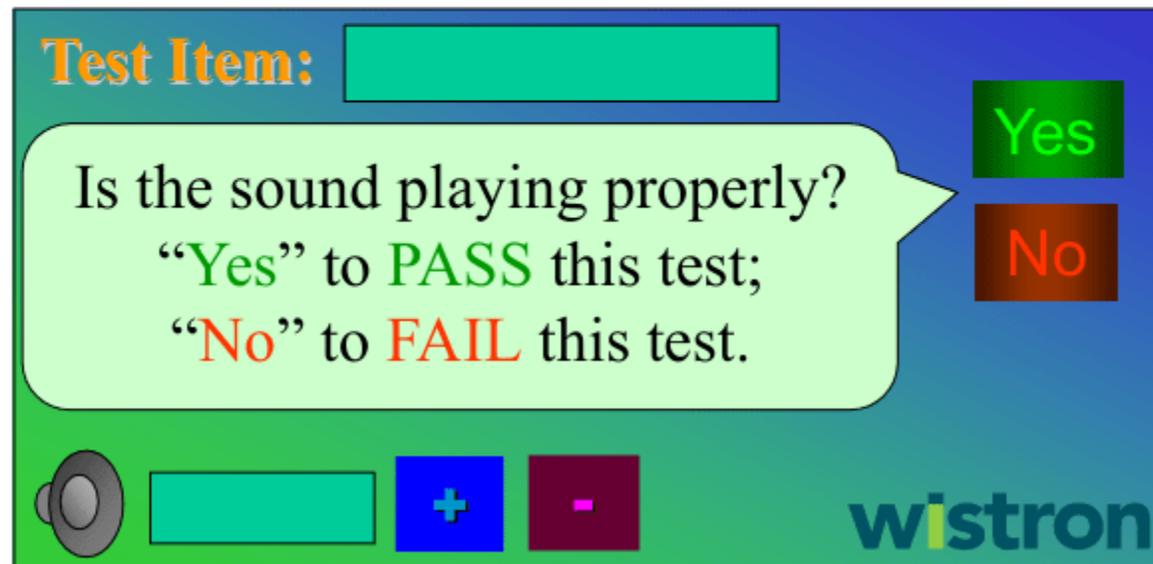


How to change pictures

- **Edit the dialog properties**
 - For example, “Pqaw_Audio.ini”
 - Open the picture with Windows “Paint” program, and get the position, size of buttons, edit-boxes, and other controls.
 - Modify the picture file name, control position and size (width and height) to the ini file.
 - Run the test program (Pqaw_Audio.exe, for example) to verify the result.

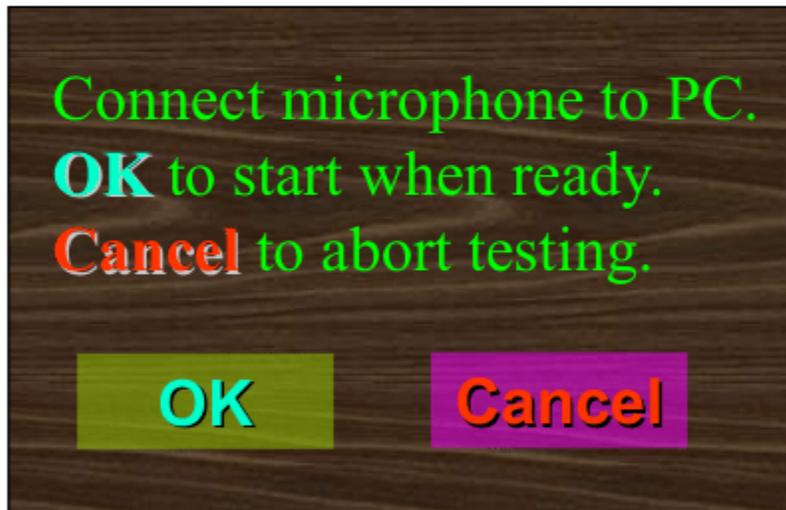
Playing Result

- **Text1**
 - Read-only edit-box, show the Test Item name
- **Message**
 - Is part of graphics, program will not change on it
- **Buttons**
 - B1 = Yes
 - B2 = No



Connect Microphone

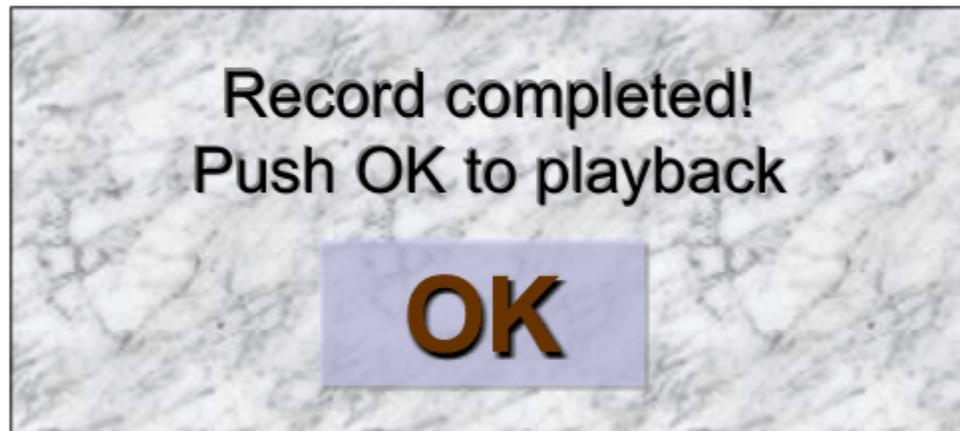
- **Button1 = OK**
 - Start testing
- **Button2 = Cancel**
 - Abort testing and result FAIL





Record completed

- Button OK



SPK to MIC

- Button 1: OK
- Button 2: Cancel



SPK to Line-In



SPK to Rear MIC



Connect Audio Loopback cable
From: Speak-out
To: Rear MIC

OK

Cancel

Insert AudioCD

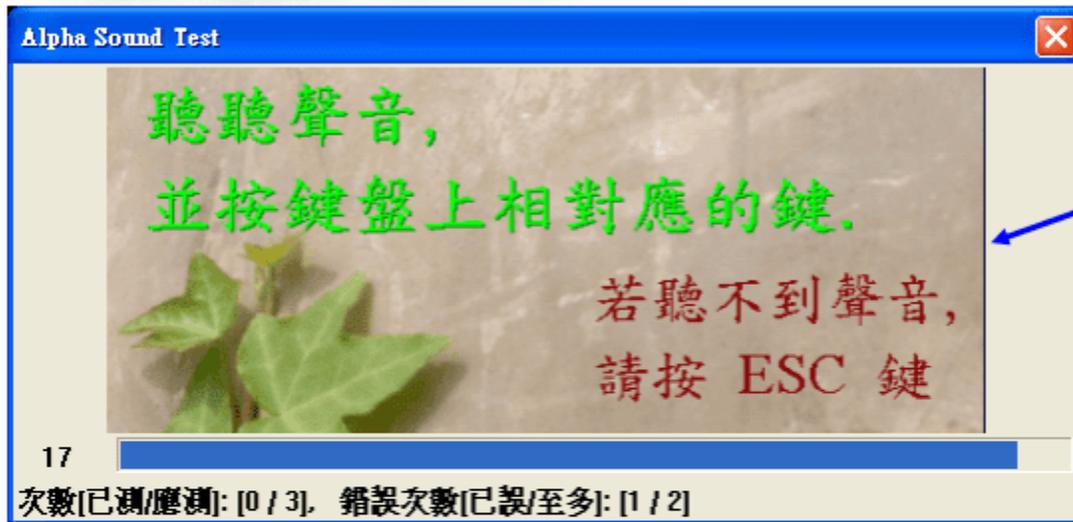
- **Buttons**
 - **Button1: Retry**
 - **Button2: Cancel**





Alphabet Sound Test

- **Buttons**



Pqaw_Audio.ini

```
[AlphaSoundTest]
MsgFormat=次數[已測/應測]: [%d / %d], 錯誤次數[已誤/至多]: [%d / %d]
;MsgFormat=Test Count: [%d / %d], Wrong Keys: [%d / %d]

;PictureFile: The filename to be displayed on test window
PictureFile=AlphaSnd.gif
```



```
[SpkMic]
BackgroundPicture="SpkMic.png"
NumOfButtons=2
;--- Button1: OK
Button1.x=57
Button1.y=182
Button1.cx=99
Button1.cy=32

;--- Button2: Cancel
Button2.x=193
Button2.y=182
Button2.cx=99
Button2.cy=32
```

PQAW_Audio.ini

